

1. Player Registration:

- For Women/Co-Ed: if players are under-18 when the first game is played, they need a parent to sign the release form.
- All players must fill out and sign their individual registration form.
- Teams may register up to 18 players per team.
- Team Rosters must be submitted to the KYSA Office.
- Players may only be rostered to play for one team in the same division.
- Players may play on multiple teams who are not playing against each other if they've paid their insurance fee and have been approved to be on the spare list.

2. Rules that differ from regulation soccer:

- Games are 50 minutes of running time. No breaks or added time for stoppages.
- Each team is allowed 1 timeout at any point throughout the game. The stoppage must be taken when a team is in possession or a reasonable time decided by the Ref.
- The maximum number of players allowed on the field of play during a game is 6 (5 outfield players + goalkeeper). Teams must have a minimum of 5 players at kick-off. Should they not have a minimum of 5 players at kick-off, the team will forfeit.
- Forfeiture of the game shall mean the opposing team will collect all points. For the purpose of the standings, the score shall be recorded as 5-0 for the winning team.
- Substitutions can be made "on the fly" at any time during the game. Substitutes entering the field of play must do so in front of their team bench.
- Too many players on the field will result in a yellow card (usually when changing on the fly). 1st instance = team warning. 2nd instance = yellow card for player coming on to the field too soon.



- When the ball exits play on either sideline, it must re-enter the field by a "kick-in". The ball must touch another player before it is considered "in play". A goal cannot be scored directly from a "kick-in".
- Opposing players must be a minimum of **5 yards** away from the ball on all re-starts (i.e. kick-in or free-kick).
- All Goal Kicks must be taken inside the small goal box.
- GK's may use their hands as long as they are inside the large goal box.
- There are no offsides called in Indoor Soccer.
- All fouls on the part of the defending team within the penalty area will result in a penalty kick from the penalty dot on top of the penalty area.
- Hand balls result in a direct free kick for the opposing team.
- If the ball makes contact with any part of the facility within the playing area there will be an indirect free kick awarded against the team that last caused the ball to make contact.
- The exception to the rule being if the defending team that caused the ball to make contact with the facility does so in their own penalty area, a corner-kick will be awarded (rather than a penalty kick).
- Slide <u>tackling</u> is **not permitted** in any circumstances. A player may slide to stop the ball from entering the net or keeping it in bounds but there must be no players around them when performing this.
- A slide tackle results in a direct free kick from the point it took place unless it happens in the Penalty area then it results in a penalty kick from the spot.
- If a player is guilty of 2 slide tackles in the same game, they will be issued a yellow card. (only 1 warning may occur).
- Players receiving a red card may not re-enter the game, but the players team does not have to play short. A substitute player may replace the player being red carded. The game continues 6v6.

3. For Co-Ed Only:

• Two (2) players of the opposite gender must be playing on the field (not including the goalkeeper) at all times.



4. Discipline:

- All single Red Card ejections are an automatic 1 game suspension and shall be reviewed and any disciplinary measures as a result shall be determined by the KYSA Discipline Committee.
- An accumulation of 3 Yellow Cards will result in a 1 game suspension.
- Card accumulation is tracked by the League and team leads will be notified if there's a suspension to be served.
- All teams are expected to abide by the rules or result in team suspension and game forfeit.

5. Players Equipment:

- All players are required to wear appropriate indoor playing shoes (i.e. rubber soled).
- The referee shall have the authority to decide if a player's footwear is inappropriate for indoor play and ask them to change.
- All players are required to wear shin guards.
- All necklaces and other dangling jewelry are not permitted on the body during the game. Players will be sent off to remove if the Ref sees this on a player during the match.
- All players must wear the Team Jersey provided to them by the League. The color of shorts and socks are up to the team / individual player.

6. The Facility:

- Please respect and be courteous to the Dome Staff and the Facility as a whole. Please place all garbage in the gray garbage bins and all empty drink containers in the blue bins. Let's keep the place looking clean!
- Report all issues with the Facility to the Dome Staff immediately such as messy change rooms / washrooms, meeting rooms etc.
- Please clean up after yourself and be respectful of the facility. le. garbage, equipment and belongings.



• The Soccer Dome will not be responsible for any lost items. Please ensure that all personal items are collected following the end of your match and taken out with you. Dome Staff will not be storing "lost and found" and anything left will be donated to Goodwill.

7. Playoff Rules:

Determining Seeding for Final Week of Games

Women's Rec Division

- The team with the most points and the team with the second-most points will play off in the Championship game.
- All other teams play a Consolation Match... 3rd vs 4th, 5th vs 6th and so on.
- If teams are tied with the same number of points, the following tie-breakers will be used to determine seeding:
- 1) Overall head to head record
- 2) Goal differential
- 3) Goals Scored
- 4) Goals Conceded



Playoff & Championship Game Rules

CoEd & Women's Competitive

In the event of a tie at the end of regulation of any Playoff Game, the following will occur:

- 5 minute Sudden Death Extra Time will take place
- The team who started the game with the Kickoff will also start the Extra Time Period with the Kickoff.
- If there is no goal scored after 5 minutes, teams will proceed to a 3-person shootout.
- If teams are tied after 3 shooters, the Shootout continues with 1 player from each team taking a shot until there is a Winner.
- Only players on the field at the end of the Extra Time Period will be permitted to shoot.
- All players including the GK must be used in the Shootout before a player can go again.
- In the shootout, players must start and remain inside the Penalty Area.